

STRATEGI PELAKSANAAN PEMBELAJARAN DAN PEMUDAHCARAAN DI PUSAT PEMBELAJARAN

NAMA PUSAT : READING ROOM
FUNGSI : LITERASI/BAHASA
TAJUK : WINDMILL PUZZLE

BI L	PERKARA	CATATAN	
1	CONTENT STANDARD	BI 1.2 BI 2.2	Listen to and respond appropriately. Apply sounds of letters to recognize words.
2	LEARNING STANDARD	BI 1.2.4 BI 2.2.6	Listen to and follow simple instructions. Recognise and sound out initial, medial and ending sounds in a word.
3	STREAM	S	Understand the function of a windmill
		T	Puzzle, Music Box, Paper, Stationery, Laptop, Strawboard, Video
		R	Be patient during activity.
		E	Arrange a windmill puzzle
		A	Listen to the sound from the music box.
		M	Understand the concept of space.
4	OBJECTIVE		At the end of the lesson, children can: Understand the instruction through the game.
5	LEARNING TOOLS	Puzzle, Music Box, Paper, Stationary, Laptop, Video	
6	VALUES	Discipline, Cooperation, Diligent, Focus	

7	<u>IMPLEMENTATION STRATEGY</u>	<ol style="list-style-type: none">1. Children watching a video about the windmill. TITLE:TUTITU TOYS LOVE WINDMILL url:https://youtu.be/SSU3CniGRkQ2. Children are sitting in a large circle. Teacher and children involved in a music-box game.3. Teacher plays the music while a game box moves from one child to another.4. When the music stop the child who is holding the box will pick a piece of the puzzle and put it on the frame according to the shape.5. Repeat the activity until the full picture of the windmill is completed.6. The children draw a picture of the windmill. <p><u>Nota:</u> <i>* The children must be patient to follow an activity.</i></p>